

ADITYA TRIANTORO

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Online portfolio

www.adittoro.com

Phone

+65 907 505 46

(Currently working in Singapore)

CURRICULUM VITAE

EMPLOYMENT

• Sparky Animation

VeggieTales - Tomato Sawyer & Huckleberry Larry's Big River Rescue

(DVD Movie to be released 12th July 2008)

Animation Director: **James Chiang** (Animation Mentor, Sony Animation, Bluesky)

References available upon request.

- **Senior 3D Animator** | 2008 - current

Working with Animation Supervisor, creating the layouts for the show, and to achieve complex animated shots within the time range.

*Software used: **Autodesk Maya 8.5**

• Infinite Frameworks Studios

SING TO THE DAWN

(FEATURE FILM to be released October 2008)

www.singtothedawn.com (for trailer viewing)

Infinite Frameworks Studios & MDA

Director: **Phil Mitchell** / Animation Director: **Phillip Stamp**

References available upon request.

- **Lead Animator** | 2007

Working directly under the Director and Animation Supervisor to give directions to the team, solve problems and maintain a standard quality thru out the entire animation production.

*Software used: - **XSI Softimage 5.1 - Alienbrain**

- **CG Layout/Previz Artist** | 2006

In preproduction stage, working directly with the Director to layout the shots and creating camera for the shots in certain specify area according to the film. Define the timing for each and every shot of the film according to the storyboards.

*Software used: - **XSI Softimage 5.1 - Alienbrain**

• Castle Production

PANSHEL (TV SERIES)

Toonzanimation India | Castle Production Jakarta, Indonesia

www.toonzanimation.com

- **Maya Generalist** (animator, lighting, and rendering) | 2005

Work under the Supervising Animator to achieve assigned shots in the timeline range, and setup lighting and rendering for the show.

*Software used : **Maya 7, After Effects, Royal Render**

GENERAL

- PASSIONATE!
- Great English communication skills for articulating creative ideas with the supervisor / director/ team.

2d Skills

- Strong character pose drawings for animation,
- photo manipulation / photocolage ability (Photoshop)

3d Skills

- Senior-level experience with advanced 3d animation software (**Softimage-XSI** | **Autodesk Maya**) for previz and animation.
 - Understanding polygonal/subD 3D Modeling for vehicles
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EDUCATION

Digital Studios College

- 3D Animation
Maya Basic to Maya Advance

AWARDS

- Adikarya Design Indonesia 2003. **1st Place**
(National Web Design Competition category HTML)

- IndoCG Legends 3D Category Modeling Challenge. **2nd Place** nickname **adittoro**
(www.indocg.com | local Computer Graphic forum)

HOBBY

- Enjoy watching any genre of movies to inspire and do more creativity on my work as an animator,
- Drawing, sketch (stick figure poses), and 3D modeling (www.adittoro.deviantart.com) for fun,
- Playing games on Xbox360 and PC Games.